

## CLAIM LISTING

1. (Currently Amended) A method of providing a predetermined-prize bonus round in a game, the method including the steps of:
  - (a) associating a respective game player's game play result with a predetermined-prize bonus round, wherein the predetermined prize of the bonus round is determined by the game play result, and the game play result is determined independently of the bonus round;
  - (b) presenting the game player with a number of selection options from which to choose during the predetermined-prize bonus round;
  - (c) concealing the game play result from the game player during the predetermined-prize bonus round until the game player selects one of the selection options; and
  - (d) displaying the game play result to the game player in response to the game player's selection of any one of the number of selection options.
2. (Original) The method of claim 1 further including the step of responding to the receipt of a non-bonus round game play result by displaying the non-bonus round game play result to the game player, the non-bonus round game play result not being associated with the predetermined-prize bonus round.
3. (Original) The method of claim 1 wherein the game comprises a bingo-type game and the game play result includes a bingo card pattern.
4. (Original) The method of claim 1 wherein the step of associating the game play result with the predetermined-prize bonus round is performed in response to a random event.
5. (Original) The method of claim 1 wherein the step of associating the game play result with the predetermined-prize bonus round is performed in response to a predetermined event.

6. (Original) The method of claim 1 wherein the step of associating the game play result with the predetermined-prize bonus round is performed according to a predetermined relationship between the game play result and the predetermined-prize bonus round.
7. (Original) The method of claim 1 wherein:
  - (a) the step of presenting the game player with the number of selection options from which to choose during the predetermined-prize bonus round includes the step of presenting a graphical depiction of a number of objects from which to select; and
  - (b) the step of displaying the game play result to the game player includes displaying a graphical depiction in which the game play result is revealed in connection with the selected object in response to the game player's selection of the selected object.
8. (Currently Amended) The method of claim 1 wherein:
  - (a) the step of presenting the game player with the number of selection options from which to choose during the predetermined-prize bonus round includes the step of presenting a graphical depiction of a number of objects representing respective participants in a contest; and
  - ~~(b)(a)~~ the step of displaying the game play result to the game player includes presenting a graphical depiction of an outcome of the contest responsive to receiving the game player's selection.
9. (Currently Amended) A system for providing a predetermined-prize bonus round in a game, the system including:
  - (a) a player station being operable to generate a game play request in response to an input by a respective player, the player station including a display device;
  - (b) a game server operable to identify a game play result for the game play request, the game play result being determined independently of the bonus round and a

predetermined prize of the bonus round being determined by the game play result;

and

- (c) a display controller for causing the display device to present the game player with a number of selection options from which to choose during ~~[[a]]~~ the predetermined-prize bonus round associated with the game play result, to conceal the game play result from the game player during the predetermined-prize bonus round until the game player chooses one of the selection options, and to display the game play result to the game player in response to the game player's selection of any one of the number of selection options.

10. (Original) The system of claim 9 further including a bonus association controller for associating the game result with the predetermined-prize bonus round.
11. (Original) The system of claim 10 wherein the bonus association controller associates the result with the predetermined-prize bonus round in response to a random event.
12. (Original) The system of claim 10 wherein the bonus association controller associates the result with the predetermined-prize bonus round in response to a predetermined event.
13. (Original) The system of claim 10 wherein the bonus association controller is located with the game server.
14. (Original) The system of claim 10 wherein the bonus association controller is located with the player station.
15. (Original) The system of claim 9 wherein the display controller presents the game player with the number of selection options by presenting a graphical depiction of a number of objects, and wherein the player station responds to the game player's selection by

presenting a graphical depiction in which the game play result is revealed in connection with the selected object.

16. (Original) The system of claim 9 wherein the display controller presents the game player with the number of selection options by presenting a graphical depiction of a number of objects representing respective participants in a contest, and wherein the player station responds to the game player's selection by presenting a graphical depiction of an outcome of the contest.
17. (Original) The system of claim 9 wherein the display controller is also operable to cause the display device to display a non-bonus game play result to the game player in response to the receipt of the non-bonus game play result.
18. (Original) A program product for communicating a game play result to a game player, the program product being stored on a computer readable medium and including:
  - (a) selection option display program code for responding to a game play result associated with a predetermined-prize bonus round by causing a player display to present the game player with a number of selection options from which to choose, wherein the predetermined prize of the bonus round is determined by the game play result, and the game play result is determined independently of the bonus round; and
  - (b) bonus round display program code for causing the player display to display the game play result to the game player in response to the game player's selection of any one of the number of selection options.
19. (Original) The program product of claim 18 further including primary display program code for responding to a non-bonus game play result by causing the player display to display the non-bonus game play result.

20. (Currently Amended) The program product of claim 18 further including bonus round associating program code for associating the [[a]] game play result with the predetermined-prize bonus round to categorize the game play result as the second type game play result predetermined prize of the bonus round.
21. (Original) The program product of claim 18 wherein the bonus round associating program code associates the game play result with the predetermined-prize bonus round in response to an event unrelated to the game play result.
22. (Original) The program product of claim 18 wherein the selection option display program code causes the player display to present a graphical depiction of a number of objects from which the game player selects, and wherein the bonus round display program code causes the player display to present a graphical depiction in which the game play result is revealed in connection with a respective one of the objects in response to the game player's selection of the respective object.
23. (Original) The program product of claim 18 wherein the selection option display program code causes the player display to present a graphical depiction of a number of contestants from which the game player selects, and wherein the bonus round result display program code causes the player display to present a graphical depiction in which the game play result is revealed as an outcome of a contest between the number of contestants in response to the game player's selection of a respective one of the contestants.